



Current report No. 59/2023

Date: 28 November 2023

Subject: Decision to limit the scope of Project Dagger – adjustment to current report No. 59/2023

Legal basis: § 15 Section 2 of the Regulation of the Minister of Finance of 29 March 2018 on the current and periodic reports disclosed by the securities issuers and on the equivalence of information disclosures required by law of non-EU member states

Report content:

With reference to current report No. 59/2023 of 28 November 2023, the Management Board of PCF Group S.A. with its registered office in Warsaw (the “**Company**”) informs that in the English language version of the aforementioned current report, an obvious clerical error was made, consisting in an incorrect reference to the Gemini Project instead of the Dagger Project.

The third point of the current report reading as follows:

“entrusting an experienced team of approximately 10 people with the task of redefining the direction of the game’s development and preparing a preproduction version of a game addressing feedback obtained as part of the external evaluation of Project Dagger, which means the suspension of plans to release Project Gemini as a AAA game in the period 2025-2026, and”

should be corrected and read as follows:

“entrusting an experienced team of approximately 10 people with the task of redefining the direction of the game’s development and preparing a preproduction version of a game addressing feedback obtained as part of the external evaluation of Project Dagger, which means the suspension of plans to release Project Dagger as a AAA game in the period 2025-2026, and”.

The remaining content of the current report remains intact. Below, the Company presents the correct wording of the English language version of the current report No. 59/2023 after correction:

“With reference to the current report No. 3/2023 of 31 January 2023 and current report No. 58/2023 of 24 November 2023, the Management Board of PCF Group S.A. with its registered office in Warsaw (the “**Company**”) informs that:

- after the delivery of a key milestone and evaluation of the implemented creative game concept for Project Dagger, as well as
- analyzing the impact of various scenarios being subject of, among others, strategic discussions with Square Enix Limited (the publisher of the game Project Gemini) about which the Company informed in its current report No. 58/2023 of 24 November 2023, on the development plans of the projects implemented by the Group within the updated Group’s strategy revealed under current report No. 3/2023 of 31 January 2023,

decided to temporarily limit the scope of Project Dagger, implemented by the Company in the self-publishing model using its own funds by:

- entrusting an experienced team of approximately 10 people with the task of redefining the direction of the game’s development and preparing a preproduction version of a game addressing feedback obtained as part of the external evaluation of Project Dagger, which means the suspension of plans to release Project Dagger as a AAA game in the period 2025-2026, and
- offering most of the team members the opportunity to work on the Maverick, Bifrost and Victoria projects.”